

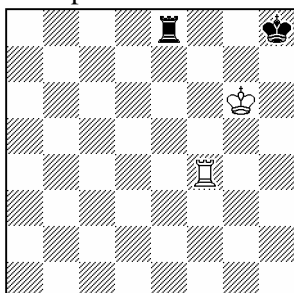
Indrek Aunver 60 JT

Problems, all kinds, with orthodox pieces and play, but with UL as mandatory fairy stipulation. "Use it or Lose it" - UL m/n, where m and n state the number of moves before white and black pieces that have not moved go stale (freeze), and become unmovable. Default is that the Kings are excluded. Also possible is UL for specific pieces only, e.g. Sd4UL2, where this S loses its ability to move in case it has not moved whenever the time of two moves has elapsed.

General UL 1/0 gives us play with one white piece, and UL 2/0 can harbour two moving white pieces that can keep moving if they make alternate moves, et cetera, et cetera. For an ordinary #2 UL 3/2 would not mean anything, but with UL 2/1 it is not necessarily so.

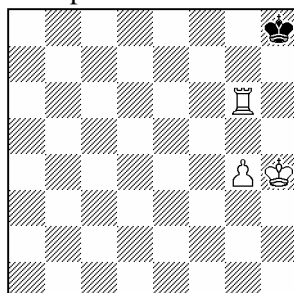
To be sent to: Rolf Uppström, Godhemsgatan 24c, SE-414 68 Göteborg, Sweden (rolf.uppstrom@springaren.se) before **3/2 2016**. Judge: Indrek Aunver

Example 1



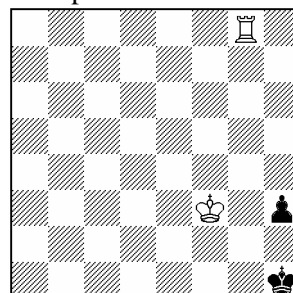
#3 Te8UL1

Example 2



=3 UL2

Example 3



#2 UL 2/1 (K-inclusive)

Ex.1) 1.Tf8+? Txf8!

1.Th4+! Kg8 (Black Rook goes stale) 2.Tf4 Kh8 3.Tf8#

Ex.2) 1.Tg5? Kh7 2.Kh5 Kh8 3.Kh6=? (White Rook is stale)

1.Kg5? Kh7 2.Kh5 (WR stale)

1.g5? Kh7 2.Kh5 (WR stale)

1.Kh5! Kh7 2.Tg5! Kh8 3.Kh6=

Ex.3) **1.Tg2!** hxg2 (Black K becomes stale) 2.Kxg2#

1. - h2 (BK stale) 2.Txh2# (WK stale, but this is of no consequence)

Sixty years of life, whereof ten years as editor of Springaren, have to be celebrated!!

UL ("Use it or Lose it") in the JT has symbolic significance. As we grow older we have to use our faculties in order to maintain them. (Some people advocate walking and sudoku, myself I go for yoga and problem chess.) This is maybe the real reason I invented this fairy stipulation that only lets pieces that keep moving to continue to do so!